# Package 'chk'

March 3, 2020

**Title** Check User-Supplied Function Arguments

**Version** 0.4.0

**Description** For developers to check user-supplied function arguments. It is designed to be simple, fast and customizable. Error messages follow the tidyverse style guide.

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**URL** https://github.com/poissonconsulting/chk

**BugReports** https://github.com/poissonconsulting/chk/issues

**Depends** R (>= 3.3)

**Imports** lifecycle,
methods,
rlang,
tools

**Suggests** covr,
knitr,
rmarkdown,
testthat

**VignetteBuilder** knitr

**RdMacros** lifecycle

**Encoding** UTF-8

**Language** en-US

**LazyData** true

**Roxygen** list(markdown = TRUE)

**RoxygenNote** 7.0.2

## R topics documented:

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`abort_chk` *Abort Check*

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## Description

A wrapper on `err()` that sets the subclass to be `'chk_error'`.

## Usage

```
abort_chk(..., n = NULL, tidy = TRUE)
```

## Arguments

| | |
|---|---|
| `...` | Multiple objects that are converted to a string using `paste0(...,collapse = '')`. |
| `n` | The value of n for converting `sprintf`-like types. |
| `tidy` | A flag specifying whether capitalize the first character and add a missing period. |

## Details

It is exported to allow users to easily construct their own `chk_` functions.

## Value

Throws an error of class `'chk_error'`.

## See Also

`err()`

## Examples

```
try(abort_chk("x must be NULL"))
try(abort_chk("`x` must be NULL"))
try(abort_chk("there %r %n problem value%s", n = 1))
try(abort_chk("there %r %n problem value%s", n = 1.5))
```

cc *Concatenate with Commas*

## Description

Concatenates object values into a string with each value separated by a comma and the last value separated by a conjunction.

## Usage

```
cc(
  x,
  conj = ", ",
  sep = ", ",
  brac = if (is.character(x) || is.factor(x)) "'" else "",
  ellipsis = 10L,
  chk = TRUE
)
```

## Arguments

| | |
|---|---|
| x | The object to concatenate. |
| conj | A string of the conjunction to separate the last value by. |
| sep | A string of the separator. |
| brac | A string to brac the values by. |
| ellipsis | A numeric scalar of the maximum number of values to display before using an ellipsis. |
| chk | A flag specifying whether to check the other parameters. |

## Details

By default, if x has more than 10 values an ellipsis is used to ensure only 10 values are displayed (including the ellipsis).

## Value

A string.

## Examples

```
cc(1:2)
cc(1:2, conj = " or")
cc(3:1, brac = "'")
cc(1:11)
cc(as.character(1:2))
```

check_data *Check Data*

## Description

Checks column names, values, number of rows and key for a data.frame.

## Usage

```
check_data(
  x,
  values = NULL,
  exclusive = FALSE,
  order = FALSE,
  nrow = numeric(0),
  key = character(0),
  x_name = NULL
)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| values | A uniquely named list of atomic vectors of the column values. |
| exclusive | A flag specifying whether x must only include columns named in values. |
| order | A flag specifying whether the order of columns in x must match names in values. |
| nrow | A flag or a whole numeric vector of the value, value range or possible values. |
| key | A character vector of the columns that represent a unique key. |
| x_name | A string of the name of object x or NULL. |

## Value

An informative error if the test fails.

## See Also

Other check: check_dim(), check_key(), check_names(), check_values()

## Examples

```
check_data(data.frame())
check_data(data.frame(x = 2), list(x = 1))
try(check_data(data.frame(x = 2), list(y = 1L)))
try(check_data(data.frame(x = 2), list(y = 1)))
try(check_data(data.frame(x = 2), nrow = 2))
```

## check_dim *Check Dimension*

### Description

Checks dimension of an object.

### Usage

```
check_dim(x, dim = length, values = numeric(0), x_name = NULL, dim_name = NULL)
```

### Arguments

| | |
|---|---|
| x | The object to check. |
| dim | A function returning a non-negative whole number of the dimension. |
| values | A flag or a whole numeric vector of the value, value range or possible values. |
| x_name | A string of the name of object x or NULL. |
| dim_name | A string of the name of the dim function. |

### Value

An informative error if the test fails.

### See Also

Other check: check_data(), check_key(), check_names(), check_values()

### Examples

```
check_dim(1)
try(check_dim(1, values = FALSE))
try(check_dim(1, values = c(10, 2)))
try(check_dim(data.frame(x = 1), dim = nrow, values = c(10, 10, 2)))
```

## check_key *Check Key*

### Description

Checks if columns have unique rows.

### Usage

```
check_key(x, key = character(0), na_distinct = FALSE, x_name = NULL)
```

### Arguments

| | |
|---|---|
| x | The object to check. |
| key | A character vector of the columns that represent a unique key. |
| na_distinct | A flag specifying whether missing values should be considerd distinct. |
| x_name | A string of the name of object x or NULL. |

### Value

An informative error if the test fails.

### See Also

Other check: check_data(), check_dim(), check_names(), check_values()

### Examples

```
x <- data.frame(x = c(1, 2), y = c(1, 1))
check_key(x)
try(check_key(x, "y"))
```

---

## check_names *Check Names*

---

### Description

Checks the names of an object.

### Usage

```
check_names(
  x,
  names = character(0),
  exclusive = FALSE,
  order = FALSE,
  x_name = NULL
)
```

### Arguments

| | |
|---|---|
| x | The object to check. |
| names | A character vector of the required names. |
| exclusive | A flag specifying whether x must only contain the required names. |
| order | A flag specifying whether the order of the required names in x must match the order in names. |
| x_name | A string of the name of object x or NULL. |

### Value

An informative error if the test fails.

## See Also

Other check: check_data(), check_dim(), check_key(), check_values()

## Examples

```
x <- c(x = 1, y = 2)
check_names(x, c("y", "x"))
try(check_names(x, c("y", "x"), order = TRUE))
try(check_names(x, "x", exclusive = TRUE))
```

---

# check_values *Check Values and Class*

---

## Description

Checks values and S3 class of an atomic object.

## Usage

```
check_values(x, values, x_name = NULL)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| values | An atomic vector specifying the S3 class and possible values. |
| x_name | A string of the name of object x or NULL. |

## Details

To check the class simply pass a vector of the desired class.

To check that x does not include missing values pass a single non-missing value (of the correct class).

To allow it to include missing values include a missing value.

To check that it only includes missing values only pass a missing value (of the correct class).

To check the range of the values in x pass two non-missing values (as well as the missing value if required).

To check that x only includes specific values pass three or more non-missing values.

## Value

An informative error if the test fails.

## See Also

Other check: check_data(), check_dim(), check_key(), check_names()

## Examples

```
check_values(1, numeric(0))
check_values(1, 2)
try(check_values(1, 1L))
try(check_values(NA_real_, 1))
```

## chkor *Check OR*

### Description

Check OR

### Usage

```
chkor(...)
```

### Arguments

| | |
|---|---|
| ... | Multiple chk_ functions. |

### Value

An informative error if the test fails.

### Examples

```
chkor()
chkor(chk_flag(TRUE))
try(chkor(chk_flag(1)))
try(chkor(chk_flag(1), chk_flag(2)))
chkor(chk_flag(1), chk_flag(TRUE))
```

## chk_all *Check All*

### Description

Checks all elements using

`all(vapply(x,chk_fun,TRUE,...))`

### Usage

```
chk_all(x, chk_fun, ..., x_name = NULL)

vld_all(x, vld_fun, ...)
```

### Arguments

| | |
|---|---|
| x | The object to check. |
| chk_fun | A chk_ function. |
| ... | Additional arguments. |
| x_name | A string of the name of object x or NULL. |
| vld_fun | A vld_ function. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_all: Validate All

## See Also

Other chk_alls: chk_all_equal(), chk_all_equivalent(), chk_all_identical()

## Examples

```
# chk_all
chk_all(TRUE, chk_lgl)
# FIXME try(chk_all(1, chk_lgl))
chk_all(c(TRUE, NA), chk_lgl)
# vld_all
vld_all(c(TRUE, NA), vld_lgl)
```

---

# chk_all_equal *Check All Equal*

---

## Description

Checks all elements in x equal using

`length(x) < 2L || all(vapply(x,vld_equal,TRUE,y = x[[1]],tolerance = tolerance))`

## Usage

```
chk_all_equal(x, tolerance = sqrt(.Machine$double.eps), x_name = NULL)

vld_all_equal(x, tolerance = sqrt(.Machine$double.eps))
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| tolerance | A non-negative numeric scalar. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_all_equal: Validate All Equal

## See Also

Other chk_alls: chk_all_equivalent(), chk_all_identical(), chk_all()

## Examples

```
# chk_all_equal
chk_all_equal(c(1, 1.00000001))
try(chk_all_equal(c(1, 1.0000001)))
chk_all_equal(list(c(x = 1), c(x = 1)))
try(chk_all_equal(list(c(x = 1), c(y = 1))))
# vld_all_equal
vld_all_equal(c(1, 1L))
```

---

# chk_all_equivalent *Check All Equivalent*

---

## Description

Checks all elements in x equivalent using

`length(x) < 2L || all(vapply(x,vld_equivalent,TRUE,y = x[[1]],tolerance = tolerance))`

## Usage

```
chk_all_equivalent(x, tolerance = sqrt(.Machine$double.eps), x_name = NULL)

vld_all_equivalent(x, tolerance = sqrt(.Machine$double.eps))
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| tolerance | A non-negative numeric scalar. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_all_equivalent: Validate All Equivalent

## See Also

Other chk_alls: chk_all_equal(), chk_all_identical(), chk_all()

## Examples

```
# chk_all_equivalent
chk_all_equivalent(c(1, 1.00000001))
try(chk_all_equivalent(c(1, 1.0000001)))
chk_all_equivalent(list(c(x = 1), c(x = 1)))
chk_all_equivalent(list(c(x = 1), c(y = 1)))
# vld_all_equivalent
vld_all_equivalent(c(x = 1, y = 1))
```

---

# chk_all_identical *Check All Identical*

---

## Description

Checks all elements in x identical using

`length(x) < 2L || all(vapply(x,vld_identical,TRUE,y = x[[1]]))`

**Pass**: `c(1,1,1)`, `list(1,1)`

**Fail**: `c(1,1.0000001)`, `list(1,NA)`

## Usage

```
chk_all_identical(x, x_name = NULL)

vld_all_identical(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- `vld_all_identical`: Validate All Identical

## See Also

Other chk_alls: `chk_all_equal()`, `chk_all_equivalent()`, `chk_all()`

## Examples

```
# chk_all_identical
chk_all_identical(c(1, 1))
try(chk_all_identical(c(1, 1.1)))
# vld_all_identical
vld_all_identical(c(1, 1))
```

chk_array *Check Array*

## Description

Checks if is a array using

`is.array(x)`

## Usage

```
chk_array(x, x_name = NULL)

vld_array(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_array: Validate Array

## See Also

Other chk_is: chk_atomic(), chk_data(), chk_function(), chk_matrix(), chk_numeric(), chk_s3_class(), chk_s4_class(), chk_vector(), chk_whole_numeric()

## Examples

```
# chk_array
chk_array(array(1))
try(chk_array(matrix(1)))
# vld_array
vld_array(1)
vld_array(array(1))
```

chk_atomic *Check Atomic*

## Description

Checks if atomic using

`is.atomic(x)`

## Usage

```
chk_atomic(x, x_name = NULL)

vld_atomic(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_atomic: Validate Atomic

## See Also

Other chk_is: chk_array(), chk_data(), chk_function(), chk_matrix(), chk_numeric(), chk_s3_class(), chk_s4_class(), chk_vector(), chk_whole_numeric()

## Examples

```
# chk_atomic
chk_atomic(1)
try(chk_atomic(list(1)))
# vld_atomic
vld_atomic(1)
vld_atomic(matrix(1:3))
vld_atomic(character(0))
vld_atomic(list(1))
vld_atomic(NULL)
```

chk_character *Check Character*

## Description

Checks if character using

`is.character(x)`

## Usage

```
chk_character(x, x_name = NULL)

vld_character(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_character: Validate Character

## See Also

Other chk_typeof: chk_double(), chk_environment(), chk_integer(), chk_list(), chk_logical()

## Examples

```
# chk_character
chk_character("1")
try(chk_character(1))
# vld_character
vld_character("1")
vld_character(matrix("a"))
vld_character(character(0))
vld_character(NA_character_)
vld_character(1)
vld_character(TRUE)
vld_character(factor("text"))
```

chk_data *Check Data*

## Description

Checks data.frame using

`inherits(x,"data.frame")`

## Usage

```
chk_data(x, x_name = NULL)

vld_data(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_data: Validate Data

## See Also

Other chk_is: chk_array(), chk_atomic(), chk_function(), chk_matrix(), chk_numeric(), chk_s3_class(), chk_s4_class(), chk_vector(), chk_whole_numeric()

## Examples

```
# chk_data
chk_data(data.frame(x = 1))
try(chk_data(1))
# vld_data
vld_data(data.frame())
vld_data(data.frame(x = 1))
vld_data(c(x = 1))
```

chk_date *Check Date*

## Description

Checks non-missing Date scalar using

`inherits(x,"Date") && length(x) == 1L && !anyNA(x)`

## Usage

```
chk_date(x, x_name = NULL)

vld_date(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_date: Validate Date

## See Also

Other chk_scalars: chk_datetime(), chk_number(), chk_scalar(), chk_string(), chk_tz(), chk_whole_number()

## Examples

```
# chk_date
chk_date(Sys.Date())
try(chk_date(1))
# vld_date
vld_date(Sys.Date())
vld_date(Sys.time())
vld_date(1)
```

chk_datetime *Check DateTime*

## Description

Checks if non-missing POSIXct scalar using

`inherits(x,"POSIXct") && length(x) == 1L && !anyNA(x)`

## Usage

```
chk_datetime(x, x_name = NULL)

vld_datetime(x, x_name = NULL)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_datetime: Validate DateTime

## See Also

Other chk_scalars: chk_date(), chk_number(), chk_scalar(), chk_string(), chk_tz(), chk_whole_number()

## Examples

```
# chk_datetime
chk_datetime(as.POSIXct("2001-01-02"))
try(chk_datetime(1))
# vld_datetime
vld_datetime(as.POSIXct("2001-01-02"))
vld_datetime(Sys.time())
vld_datetime(1)
vld_datetime("2001-01-02")
vld_datetime(c(Sys.time(), Sys.time()))
```

chk_dir *Check Directory Exists*

## Description

Checks if directory exists using

`vld_string(x) && dir.exists(x)`

## Usage

```
chk_dir(x, x_name = NULL)

vld_dir(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_dir: Validate Directory Exists

## See Also

Other chk_files: chk_ext(), chk_file()

## Examples

```
# chk_dir
chk_dir(tempdir())
try(chk_dir(tempfile()))
# vld_dir
vld_dir(1)
vld_dir(tempdir())
vld_dir(tempfile())
```

chk_double *Check Double*

## Description

Checks if double using

`is.double(x)`

## Usage

```
chk_double(x, x_name = NULL)

vld_double(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_double: Validate Double

## See Also

Other chk_typeof: chk_character(), chk_environment(), chk_integer(), chk_list(), chk_logical()

## Examples

```
# chk_double
chk_double(1)
try(chk_double(1L))
# vld_double
vld_double(1)
vld_double(matrix(c(1, 2, 3, 4), nrow = 2L))
vld_double(double(0))
vld_double(numeric(0))
vld_double(NA_real_)
vld_double(1L)
vld_double(TRUE)
```

chk_environment *Check Environment*

## Description

Checks if environment using

`is.environment(x)`

## Usage

```
chk_environment(x, x_name = NULL)

vld_environment(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- `vld_environment`: Validate Environment

## See Also

Other chk_typeof: `chk_character()`, `chk_double()`, `chk_integer()`, `chk_list()`, `chk_logical()`

## Examples

```
# chk_environment
chk_environment(.GlobalEnv)
try(chk_environment(1))
# vld_environment
vld_environment(1)
vld_environment(list(1))
vld_environment(.GlobalEnv)
vld_environment(environment())
```

chk_equal *Check Equal*

## Description

Checks if is equal (identical within tolerance) to y using

`vld_true(all.equal(x,y,tolerance))`

## Usage

```
chk_equal(x, y, tolerance = sqrt(.Machine$double.eps), x_name = NULL)

vld_equal(x, y, tolerance = sqrt(.Machine$double.eps))
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| y | An object to check against. |
| tolerance | A non-negative numeric scalar. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_equal: Validate Equal

## See Also

Other chk_equals: chk_equivalent(), chk_identical()

## Examples

```
# chk_equal
chk_equal(1, 1.00000001)
try(chk_equal(1, 1.0000001))
chk_equal(1, 1L)
chk_equal(c(x = 1), c(x = 1L))
try(chk_equal(c(x = 1), c(y = 1L)))
vld_equal(1, 1.00000001)
```

chk_equivalent *Check Equivalent*

## Description

Checks if is equivalent (equal ignoring attributes) to y using

`vld_true(all.equal(x,y,tolerance,check.attributes = FALSE))`

## Usage

```
chk_equivalent(x, y, tolerance = sqrt(.Machine$double.eps), x_name = NULL)

vld_equivalent(x, y, tolerance = sqrt(.Machine$double.eps))
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| y | An object to check against. |
| tolerance | A non-negative numeric scalar. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_equivalent: Validate Equivalent

## See Also

Other chk_equals: chk_equal(), chk_identical()

## Examples

```
# chk_equivalent
chk_equivalent(1, 1.00000001)
try(chk_equivalent(1, 1.0000001))
chk_equivalent(1, 1L)
chk_equivalent(c(x = 1), c(y = 1))
vld_equivalent(c(x = 1), c(y = 1L))
```

chk_ext *Check File Extension*

## Description

Checks extension using

`vld_string(x) && vld_subset(tools::file_ext(x),ext)`

The user may want to use `toupper()` or `tolower()` to ensure the case matches.

## Usage

```
chk_ext(x, ext, x_name = NULL)

vld_ext(x, ext)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| ext | A character vector of the permitted file extensions (without the .). |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- `vld_ext`: Validate File Extension

## See Also

Other chk_files: `chk_dir()`, `chk_file()`

## Examples

```
# chk_ext
try(chk_ext("file1.pdf", "png"))
# vld_ext
vld_ext("oeu.pdf", "pdf")
vld_ext(toupper("oeu.pdf"), "PDF")
```

chk_false *Check FALSE*

## Description

Check if FALSE using

`is.logical(x) && length(x) == 1L && !anyNA(x) && !x`

## Usage

```
chk_false(x, x_name = NULL)

vld_false(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_false: Validate FALSE

## See Also

Other chk_logical: chk_flag(), chk_lgl(), chk_true()

## Examples

```
# chk_false
chk_false(FALSE)
try(chk_false(0))
# vld_false
vld_false(TRUE)
vld_false(FALSE)
vld_false(NA)
vld_false(0)
vld_false(c(FALSE, FALSE))
```

chk_file *Check File Exists*

## Description

Checks if file exists using

`vld_string(x) && file.exists(x) && !dir.exists(x)`

## Usage

```
chk_file(x, x_name = NULL)

vld_file(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_file: Validate File Exists

## See Also

Other chk_files: chk_dir(), chk_ext()

## Examples

```
# chk_file
try(chk_file(tempfile()))
# vld_file
vld_file(tempfile())
```

chk_flag *Check Flag*

## Description

Checks if non-missing logical scalar using

`is.logical(x) && length(x) == 1L && !anyNA(x)`

**Pass**: `TRUE`, `FALSE`.

**Fail**: `logical(0)`, `c(TRUE,TRUE)`, `"TRUE"`, `1`, `NA`.

## Usage

```
chk_flag(x, x_name = NULL)

vld_flag(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

## Functions

- `vld_flag`: Validate Flag

## See Also

Other chk_logical: `chk_false()`, `chk_lgl()`, `chk_true()`

## Examples

```
# chk_flag
chk_flag(TRUE)
try(vld_flag(1))
# vld_flag
vld_flag(TRUE)
vld_flag(1)
```

chk_function *Check Function*

## Description

Checks if is a function using

`is.function(x) && (is.null(formals) || length(formals(x)) == formals)`

## Usage

```
chk_function(x, formals = NULL, x_name = NULL)

vld_function(x, formals = NULL)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| formals | A count of the number of formal arguments. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_function: Validate Function

## See Also

Other chk_is: chk_array(), chk_atomic(), chk_data(), chk_matrix(), chk_numeric(), chk_s3_class(), chk_s4_class(), chk_vector(), chk_whole_numeric()

## Examples

```
# chk_function
chk_function(mean)
try(chk_function(1))
# vld_function
vld_function(mean)
vld_function(function(x) x)
vld_function(1)
vld_function(list(1))
```

chk_gt *Check Greater Than*

## Description

Checks if all non-missing values are greater than value using

`all(x[!is.na(x)] > value)`

## Usage

```
chk_gt(x, value = 0, x_name = NULL)

vld_gt(x, value = 0)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| value | A non-missing scalar of a value. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_gt: Validate Greater Than

## See Also

Other chk_ranges: chk_gte(), chk_lte(), chk_lt(), chk_range()

## Examples

```
# chk_gt
chk_gt(0.1)
try(chk_gt(c(0.1, -0.2)))
# vld_gt
vld_gt(numeric(0))
vld_gt(0)
vld_gt(0.1)
vld_gt(c(0.1, 0.2, NA))
vld_gt(c(0.1, -0.2))
vld_gt(c(-0.1, 0.2), value = -1)
vld_gt("b", value = "a")
```

chk_gte *Check Greater Than or Equal To*

## Description

Checks if all non-missing values are greater than or equal to y using `all(x[!is.na(x)] >= value)`

## Usage

```
chk_gte(x, value = 0, x_name = NULL)

vld_gte(x, value = 0)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| value | A non-missing scalar of a value. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_gte: Validate Greater Than or Equal To

## See Also

Other chk_ranges: chk_gt(), chk_lte(), chk_lt(), chk_range()

## Examples

```
# chk_gte
chk_gte(0)
try(chk_gte(-0.1))
# vld_gte
vld_gte(numeric(0))
vld_gte(0)
vld_gte(-0.1)
vld_gte(c(0.1, 0.2, NA))
vld_gte(c(0.1, 0.2, NA), value = 1)
```

chk_identical *Check Identical*

## Description

Checks if is identical to y using

`identical(x,y)`

## Usage

```
chk_identical(x, y, x_name = NULL)

vld_identical(x, y)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| y | An object to check against. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- `vld_identical`: Validate Identical

## See Also

Other chk_equals: `chk_equal()`, `chk_equivalent()`

## Examples

```
# chk_identical
chk_identical(1, 1)
try(chk_identical(1, 1L))
chk_identical(c(1, 1), c(1, 1))
try(chk_identical(1, c(1, 1)))
vld_identical(1, 1)
```

chk_integer *Check Integer*

## Description

Checks if integer using

`is.integer(x)`

## Usage

```
chk_integer(x, x_name = NULL)

vld_integer(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- `vld_integer`: Validate Integer

## See Also

Other chk_typeof: `chk_character()`, `chk_double()`, `chk_environment()`, `chk_list()`, `chk_logical()`

## Examples

```
# chk_integer
chk_integer(1L)
try(chk_integer(1))
# vld_integer
vld_integer(1L)
vld_integer(matrix(1:4, nrow = 2L))
vld_integer(integer(0))
vld_integer(NA_integer_)
vld_integer(1)
vld_integer(TRUE)
```

chk_join *Check Join*

## Description

Checks if all rows in x match at least one in y using

`identical(nrow(x),nrow(merge(x,unique(y[if (is.null(names(by))) by else names(by)],by = by)))`

## Usage

```
chk_join(x, y, by, x_name = NULL)

vld_join(x, y, by)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| y | A data.frame with columns in by. |
| by | A character vector specifying the column names to join x and y on. If named the names are the corresponding columns in x. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_join: Validate Join

## See Also

Other chk_set: chk_setequal(), chk_subset(), chk_superset()

## Examples

```
# chk_join
chk_join(data.frame(z = 1), data.frame(z = 1:2), by = "z")
try(chk_join(data.frame(z = 1), data.frame(z = 2), by = "z"))
# vld_join
vld_join(data.frame(z = 1), data.frame(z = 1:2), by = "z")
vld_join(data.frame(z = 1), data.frame(z = 2), by = "z")
vld_join(data.frame(z = 1), data.frame(a = 1:2), by = c(z = "a"))
vld_join(data.frame(z = 1), data.frame(a = 2), by = c(z = "a"))
```

chk_lgl *Check Logical Scalar*

## Description

Checks if logical scalar using

`is.logical(x) && length(x) == 1L`

## Usage

```
chk_lgl(x, x_name = NULL)

vld_lgl(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_lgl: Validate Logical Scalar

## See Also

Other chk_logical: chk_false(), chk_flag(), chk_true()

## Examples

```
# chk_lgl
chk_lgl(NA)
try(chk_lgl(1))
# vld_lgl
vld_lgl(TRUE)
vld_lgl(FALSE)
vld_lgl(NA)
vld_lgl(1)
vld_lgl(c(TRUE, TRUE))
```

chk_list *Check List*

## Description

Checks if is a list using

`is.list(x)`

## Usage

```
chk_list(x, x_name = NULL)

vld_list(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_list: Validate List

## See Also

Other chk_typeof: chk_character(), chk_double(), chk_environment(), chk_integer(), chk_logical()

## Examples

```
# chk_list
chk_list(list())
try(chk_list(1))
# vld_list
vld_list(list())
vld_list(list(x = 1))
vld_list(mtcars)
vld_list(1)
vld_list(NULL)
```

chk_logical *Check Logical*

## Description

Checks if logical using

`is.logical(x)`

## Usage

```
chk_logical(x, x_name = NULL)

vld_logical(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_logical: Validate Logical

## See Also

Other chk_typeof: chk_character(), chk_double(), chk_environment(), chk_integer(), chk_list()

## Examples

```
# chk_logical
chk_logical(TRUE)
try(chk_logical(1))
# vld_logical
vld_logical(TRUE)
vld_logical(matrix(TRUE))
vld_logical(logical(0))
vld_logical(NA)
vld_logical(1)
vld_logical("TRUE")
```

chk_lt *Check Less Than*

## Description

Checks if all non-missing values are less than value using

`all(x[!is.na(x)] < value)`

## Usage

```
chk_lt(x, value = 0, x_name = NULL)

vld_lt(x, value = 0)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| value | A non-missing scalar of a value. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_lt: Validate Less Than

## See Also

Other chk_ranges: chk_gte(), chk_gt(), chk_lte(), chk_range()

## Examples

```
# chk_lt
chk_lt(-0.1)
try(chk_lt(c(-0.1, 0.2)))
# vld_lt
vld_lt(numeric(0))
vld_lt(0)
vld_lt(-0.1)
vld_lt(c(-0.1, -0.2, NA))
vld_lt(c(-0.1, 0.2))
vld_lt(c(-0.1, 0.2), value = 1)
vld_lt("a", value = "b")
```

chk_lte *Check Less Than or Equal To*

## Description

Checks if all non-missing values are less than or equal to y using

`all(x[!is.na(x)] <= value)`

## Usage

```
chk_lte(x, value = 0, x_name = NULL)

vld_lte(x, value = 0)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| value | A non-missing scalar of a value. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_lte: Validate Less Than or Equal To

## See Also

Other chk_ranges: chk_gte(), chk_gt(), chk_lt(), chk_range()

## Examples

```
# chk_lte
chk_lte(0)
try(chk_lte(0.1))
# vld_lte
vld_lte(numeric(0))
vld_lte(0)
vld_lte(0.1)
vld_lte(c(-0.1, -0.2, NA))
vld_lte(c(-0.1, -0.2, NA), value = -1)
```

chk_match *Check Matches*

## Description

Checks if all values match regular expression using

`all(grepl(regexp,x[!is.na(x)]))`

## Usage

```
chk_match(x, regexp = ".+", x_name = NULL)

vld_match(x, regexp = ".+")
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| regexp | A string of a regular expression. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_match: Validate Matches

## See Also

Other chk_misc: chk_named(), chk_not_any_na(), chk_not_empty(), chk_sorted(), chk_unique()

## Examples

```
# chk_match
chk_match("1")
try(chk_match("1", regexp = "2"))
# vld_match
vld_match("1")
vld_match("a", regexp = "a")
vld_match("")
vld_match("1", regexp = "2")
vld_match(NA_character_, regexp = ".*")
```

chk_matrix *Check Matrix*

## Description

Checks if is a matrix using

`is.matrix(x)`

## Usage

```
chk_matrix(x, x_name = NULL)

vld_matrix(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_matrix: Validate Matrix

## See Also

Other chk_is: chk_array(), chk_atomic(), chk_data(), chk_function(), chk_numeric(), chk_s3_class(), chk_s4_class(), chk_vector(), chk_whole_numeric()

## Examples

```
# chk_matrix
chk_matrix(matrix(1))
try(chk_matrix(array(1)))
# vld_matrix
vld_matrix(1)
vld_matrix(matrix(1))
```

chk_named *Check Named*

## Description

Checks if is named using

`!is.null(names(x))`

## Usage

```
chk_named(x, x_name = NULL)

vld_named(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_named: Validate Named

## See Also

Other chk_misc: chk_match(), chk_not_any_na(), chk_not_empty(), chk_sorted(), chk_unique()

## Examples

```
# chk_named
chk_named(c(x = 1))
try(chk_named(list(1)))
# vld_named
vld_named(c(x = 1))
vld_named(list(x = 1))
vld_named(c(x = 1)[-1])
vld_named(list(x = 1)[-1])
vld_named(1)
vld_named(list(1))
```

chk_not_any_na *Check Not Any Missing Values*

## Description

Checks if not any missing values using

`!anyNA(x)`

**Pass**: `1`, `1:2`, `"1"`, `logical(0)`.

**Fail**: `NA`, `c(1,NA)`.

## Usage

```
chk_not_any_na(x, x_name = NULL)

vld_not_any_na(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

## Functions

- `vld_not_any_na`: Validate Not Any Missing Values

## See Also

Other chk_misc: `chk_match()`, `chk_named()`, `chk_not_empty()`, `chk_sorted()`, `chk_unique()`

## Examples

```
# chk_not_any_na
chk_not_any_na(1)
try(chk_not_any_na(NA))
# vld_not_any_na
vld_not_any_na(1)
vld_not_any_na(1:2)
vld_not_any_na(NA_real_)
vld_not_any_na(integer(0))
vld_not_any_na(c(NA, 1))
vld_not_any_na(TRUE)
```

chk_not_empty *Check Not Empty*

## Description

Checks if not empty using

`length(x) != 0L`

**Pass**: `1`, `1:2`, `NA`, `matrix(1:3)`, `list(1)`, `data.frame(x = 1)`.

**Fail**: `NULL`, `logical(0)`, `list()`, `data.frame()`.

## Usage

```
chk_not_empty(x, x_name = NULL)

vld_not_empty(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

## Functions

- `vld_not_empty`: Validate Not Empty

## See Also

Other chk_misc: `chk_match()`, `chk_named()`, `chk_not_any_na()`, `chk_sorted()`, `chk_unique()`

## Examples

```
# chk_not_empty
chk_not_empty(1)
try(chk_not_empty(numeric(0)))
# vld_not_empty
vld_not_empty(1)
vld_not_empty(matrix(1:3))
vld_not_empty(character(0))
vld_not_empty(list(1))
vld_not_empty(NULL)
vld_not_empty(list())
```

chk_not_null *Check not NULL*

## Description

Checks if not NULL using

`!is.null(x)`

## Usage

```
chk_not_null(x, x_name = NULL)

vld_not_null(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_not_null: Validate Not NULL

## See Also

Other chk_nulls: chk_null()

## Examples

```
# chk_not_null
try(chk_not_null(NULL))
chk_not_null(1)
# vld_not_null
vld_not_null(1)
vld_not_null(NULL)
```

chk_null *Check NULL*

## Description

Checks if NULL using

`is.null(x)`

## Usage

```
chk_null(x, x_name = NULL)

vld_null(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_null: Validate NULL

## See Also

Other chk_nulls: chk_not_null()

## Examples

```
# chk_null
try(chk_null(1))
chk_null(NULL)
# vld_null
vld_null(NULL)
vld_null(1)
```

chk_number *Check Number*

## Description

Checks if non-missing numeric scalar using

`is.numeric(x) && length(x) == 1L && !anyNA(x)`

**Pass**: `1`, `2L`, `log(10)`, `-Inf`

**Fail**: `"a"`, `1:3`, `NA_real_`

## Usage

```
chk_number(x, x_name = NULL)

vld_number(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_number: Validate Number

## See Also

Other chk_scalars: chk_datetime(), chk_date(), chk_scalar(), chk_string(), chk_tz(), chk_whole_number()

## Examples

```
# chk_number
chk_number(1.1)
try(chk_number(TRUE))
# vld_number
vld_number(1.1)
```

chk_numeric *Check Numeric*

## Description

Checks if numeric using

`is.numeric(x)`

**Pass**: `1`, `1:2`, `NA_real_`, `integer(0)`, `matrix(1:3)`.

**Fail**: `TRUE`, `"1"`, `NA`, `NULL`.

## Usage

```
chk_numeric(x, x_name = NULL)

vld_numeric(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- `vld_numeric`: Validate Numeric

## See Also

Other chk_is: `chk_array()`, `chk_atomic()`, `chk_data()`, `chk_function()`, `chk_matrix()`, `chk_s3_class()`, `chk_s4_class()`, `chk_vector()`, `chk_whole_numeric()`

## Examples

```
# chk_numeric
chk_numeric(1)
try(chk_numeric("1"))
# vld_numeric
vld_numeric(1)
vld_numeric(1:2)
vld_numeric(NA_real_)
vld_numeric(integer(0))
vld_numeric("1")
vld_numeric(TRUE)
```

chk_range *Checks range of non-missing values*

## Description

Checks all non-missing values fall within range using

`all(x[!is.na(x)] >= range[1] & x[!is.na(x)] <= range[2])`

## Usage

```
chk_range(x, range = c(0, 1), x_name = NULL)

vld_range(x, range = c(0, 1))
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| range | A non-missing sorted vector of length 2 of the lower and upper permitted values. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_range: Validate Range

## See Also

Other chk_ranges: chk_gte(), chk_gt(), chk_lte(), chk_lt()

## Examples

```
# chk_range
chk_range(0)
try(chk_range(-0.1))
# vld_range
vld_range(numeric(0))
vld_range(0)
vld_range(-0.1)
vld_range(c(0.1, 0.2, NA))
vld_range(c(0.1, 0.2, NA), range = c(0, 1))
```

chk_s3_class *Check Type*

## Description

Checks inherits from S3 class using

`!isS4(x) && inherits(x,class)`

## Usage

```
chk_s3_class(x, class, x_name = NULL)

vld_s3_class(x, class)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| class | A string specifying the class. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_s3_class: Validate Inherits from S3 Class

## See Also

Other chk_is: chk_array(), chk_atomic(), chk_data(), chk_function(), chk_matrix(), chk_numeric(), chk_s4_class(), chk_vector(), chk_whole_numeric()

## Examples

```
# chk_s3_class
chk_s3_class(1, "numeric")
try(chk_s3_class(getClass("MethodDefinition"), "classRepresentation"))
# vld_s3_class
vld_s3_class(numeric(0), "numeric")
vld_s3_class(getClass("MethodDefinition"), "classRepresentation")
```

chk_s4_class *Check Inherits from S4 Class*

## Description

Checks inherits from S4 class using

`isS4(x) && methods::is(x,class)`

## Usage

```
chk_s4_class(x, class, x_name = NULL)

vld_s4_class(x, class)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| class | A string specifying the class. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_s4_class: Validate Inherits from S4 Class

## See Also

Other chk_is: chk_array(), chk_atomic(), chk_data(), chk_function(), chk_matrix(), chk_numeric(), chk_s3_class(), chk_vector(), chk_whole_numeric()

## Examples

```
# chk_s4_class
try(chk_s4_class(1, "numeric"))
chk_s4_class(getClass("MethodDefinition"), "classRepresentation")
# vld_s4_class
vld_s4_class(numeric(0), "numeric")
vld_s4_class(getClass("MethodDefinition"), "classRepresentation")
```

chk_scalar *Check Scalar*

## Description

Checks if is a vector using

`length(x) == 1L`

## Usage

```
chk_scalar(x, x_name = NULL)

vld_scalar(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_scalar: Validate Scalar

## See Also

Other chk_scalars: chk_datetime(), chk_date(), chk_number(), chk_string(), chk_tz(), chk_whole_number()

## Examples

```
# chk_scalar
chk_scalar(1)
chk_scalar(list(1))
try(chk_scalar(1:2))
# vld_scalar
vld_scalar(1)
```

chk_setequal *Check Set Equal*

## Description

Checks if equal set using

`setequal(x,values)`

## Usage

```
chk_setequal(x, values, x_name = NULL)

vld_setequal(x, values)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| values | A vector of the permitted values. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_setequal: Validate Set Equal

## See Also

Other chk_set: chk_join(), chk_subset(), chk_superset()

## Examples

```
# chk_setequal
chk_setequal(1:2, 2:1)
try(chk_setequal(1, 1:2))
# vld_setequal
vld_setequal(1, 1)
vld_setequal(1:2, 2:1)
vld_setequal(1, 2:1)
vld_setequal(1:2, 2)
```

chk_sorted *Check Sorted*

## Description

Checks if is sorted using

`is.unsorted(x)`

## Usage

```
chk_sorted(x, x_name = NULL)

vld_sorted(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_sorted: Validate Sorted

## See Also

Other chk_misc: chk_match(), chk_named(), chk_not_any_na(), chk_not_empty(), chk_unique()

## Examples

```
# chk_sorted
chk_sorted(1:2)
try(chk_sorted(2:1))
# vld_sorted
vld_sorted(1:2)
vld_sorted(2:1)
```

chk_string *Check String*

## Description

Checks if string

`is.character(x) && length(x) == 1L && !anyNA(x)`

## Usage

```
chk_string(x, x_name = NULL)

vld_string(x, x_name = NULL)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_string: Validate String

## See Also

Other chk_scalars: chk_datetime(), chk_date(), chk_number(), chk_scalar(), chk_tz(), chk_whole_number()

## Examples

```
# chk_string
chk_string("1")
try(chk_string(1))
# vld_string
vld_string("1")
vld_string("")
vld_string(1)
vld_string(NA_character_)
vld_string(c("1", "1"))
```

chk_subset *Check Subset*

## Description

Checks if all values in values using

`all(x %in% values)`

## Usage

```
chk_subset(x, values, x_name = NULL)

vld_subset(x, values)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| values | A vector of the permitted values. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_subset: Validate Subset

## See Also

Other chk_set: chk_join(), chk_setequal(), chk_superset()

## Examples

```
# chk_subset
chk_subset(1, 1:10)
try(chk_subset(11, 1:10))
# vld_subset
vld_subset(numeric(0), 1:10)
vld_subset(1, 1:10)
vld_subset(11, 1:10)
```

chk_superset *Check Superset*

## Description

Checks if includes all values using

`all(values %in% x)`

## Usage

```
chk_superset(x, values, x_name = NULL)

vld_superset(x, values)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| values | A vector of the permitted values. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_superset: Validates Superset

## See Also

Other chk_set: chk_join(), chk_setequal(), chk_subset()

## Examples

```
# chk_superset
chk_superset(1:3, 1)
try(chk_superset(1:3, 4))
# vld_superset
vld_superset(1:3, 1)
vld_superset(1:3, 4)
vld_superset(integer(0), integer(0))
```

chk_true *Check TRUE*

## Description

Checks if TRUE using

`is.logical(x) && length(x) == 1L && !anyNA(x) && x`

## Usage

```
chk_true(x, x_name = NULL)

vld_true(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_true: Validate TRUE

## See Also

Other chk_logical: chk_false(), chk_flag(), chk_lgl()

## Examples

```
# chk_true
chk_true(TRUE)
try(chk_true(1))
# vld_true
vld_true(TRUE)
vld_true(FALSE)
vld_true(NA)
vld_true(0)
vld_true(c(TRUE, TRUE))
```

chk_tz *Check Time Zone*

## Description

Checks if non-missing valid scalar timezone using

`is.character(x) && length(x) == 1L && !anyNA(x) && x %in% OlsonNames()`

## Usage

```
chk_tz(x, x_name = NULL)

vld_tz(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_tz: Validate Time Zone

## See Also

Other chk_scalars: chk_datetime(), chk_date(), chk_number(), chk_scalar(), chk_string(), chk_whole_number()

## Examples

```
chk_tz("UTC")
try(chk_tz("TCU"))
vld_tz("UTC")
vld_tz("TCU")
```

chk_unique *Check Unique*

## Description

Checks if unique using

`!anyDuplicated(x,incomparables = incomparables)`

## Usage

```
chk_unique(x, incomparables = FALSE, x_name = NULL)

vld_unique(x, incomparables = FALSE)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| incomparables | A vector of values that cannot be compared. FALSE means that all values can be compared. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_unique: Validate Unique

## See Also

Other chk_misc: chk_match(), chk_named(), chk_not_any_na(), chk_not_empty(), chk_sorted()

## Examples

```
# chk_unique
chk_unique(c(NA, 2))
try(chk_unique(c(NA, NA, 2)))
chk_unique(c(NA, NA, 2), incomparables = NA)
# vld_unique
vld_unique(NULL)
vld_unique(numeric(0))
vld_unique(c(NA, 2))
vld_unique(c(NA, NA, 2))
vld_unique(c(NA, NA, 2), incomparables = NA)
```

chk_unused *Check ... Unused*

## Description

Checks if ... is unused

`length(list(...)) == 0L`

## Usage

```
chk_unused(...)

vld_unused(...)
```

## Arguments

| | |
|---|---|
| ... | Additional arguments. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_unused: Validate ... Unused

## See Also

Other chk_ellipsis: chk_used()

## Examples

```
# chk_unused
fun <- function(x, ...) {
  chk_unused(...)
  x
}
fun(1)
try(fun(1, 2))
# vld_unused
fun <- function(x, ...) {
  vld_unused(...)
}
fun(1)
try(fun(1, 2))
```

chk_used *Check ... Used*

## Description

Checks if is ... used using

`length(list(...)) != 0L`

## Usage

```
chk_used(...)

vld_used(...)
```

## Arguments

| | |
|---|---|
| ... | Additional arguments. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_used: Validate ... Used

## See Also

Other chk_ellipsis: chk_unused()

## Examples

```
# chk_used
fun <- function(x, ...) {
  chk_used(...)
  x
}
try(fun(1))
fun(1, 2)
# vld_used
fun <- function(x, ...) {
  vld_used(...)
}
fun(1)
fun(1, 2)
```

chk_vector *Check Vector*

## Description

Checks if is a vector using

`(is.atomic(x) && !is.matrix(x) && !is.array(x)) || is.list(x)`

## Usage

```
chk_vector(x, x_name = NULL)

vld_vector(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Details

`is.vector(x)` is not reliable because it returns TRUE only if the object is a vector with no attributes apart from names.

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- `vld_vector`: Validate Vector

## See Also

Other chk_is: `chk_array()`, `chk_atomic()`, `chk_data()`, `chk_function()`, `chk_matrix()`, `chk_numeric()`, `chk_s3_class()`, `chk_s4_class()`, `chk_whole_numeric()`

## Examples

```
# chk_vector
chk_vector(1)
chk_vector(list())
try(chk_vector(matrix(1)))
# vld_vector
vld_vector(1)
```

chk_whole_number *Check Whole Number*

## Description

Checks if non-missing integer scalar or double equivalent using

`vld_number(x) && (is.integer(x) || vld_true(all.equal(x,trunc(x))))`

**Pass**: `1`, `2L`, `1e10`, `-Inf`

**Fail**: `"a"`, `1:3`, `NA_integer_`, `log(10)`

## Usage

```
chk_whole_number(x, x_name = NULL)

vld_whole_number(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

## Functions

- `vld_whole_number`: Validate Whole Number

## See Also

Other chk_scalars: `chk_datetime()`, `chk_date()`, `chk_number()`, `chk_scalar()`, `chk_string()`, `chk_tz()`

## Examples

```
# chk_whole_number
chk_whole_number(2)
try(chk_whole_number(1.1))
# vld_whole_number
vld_whole_number(2)
```

chk_whole_numeric *Check Whole Numeric*

## Description

Checks if integer vector or double equivalent using

`is.integer(x) || (is.double(x) && vld_true(all.equal(x,as.integer(x))))`

## Usage

```
chk_whole_numeric(x, x_name = NULL)

vld_whole_numeric(x)
```

## Arguments

| | |
|---|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

## Value

The chk_ function throws an informative error if the test fails.

The vld_ function returns a flag indicating whether the test was met.

## Functions

- vld_whole_numeric: Validate Whole Numeric

## See Also

Other chk_is: chk_array(), chk_atomic(), chk_data(), chk_function(), chk_matrix(), chk_numeric(), chk_s3_class(), chk_s4_class(), chk_vector()

## Examples

```
# chk_whole_numeric
chk_whole_numeric(1)
try(chk_whole_numeric(1.1))
# vld_whole_numeric
vld_whole_numeric(1)
vld_whole_numeric(NA_real_)
vld_whole_numeric(1:2)
vld_whole_numeric(double(0))
vld_whole_numeric(TRUE)
vld_whole_numeric(1.5)
```

deparse_backtick_chk *Deparse Backtick*

## Description

deparse_backtick_chk is a wrapper on deparse() and backtick_chk.

## Usage

```
deparse_backtick_chk(x)

backtick_chk(x)

unbacktick_chk(x)
```

## Arguments

| | |
|---|---|
| x | A substituted object to deparse. |

## Details

It is exported to allow users to easily construct their own chk_ functions.

## Value

A string of the backticked substituted object.

## Functions

- backtick_chk: Backtick
- unbacktick_chk: Unbacktick

## See Also

deparse()

## Examples

```
# deparse_backtick_chk
deparse_backtick_chk(2)
deparse_backtick_chk(2^2)
```

err *Stop, Warning and Message Messages*

## Description

The functions call `message_chk()` to process the message and then `rlang::abort()`, `rlang::warn()` and `rlang::inform()`, respectively.

## Usage

```
err(..., n = NULL, tidy = TRUE, .subclass = NULL)

wrn(..., n = NULL, tidy = TRUE, .subclass = NULL)

msg(..., n = NULL, tidy = TRUE, .subclass = NULL)
```

## Arguments

| | |
|---|---|
| `...` | zero or more objects which can be coerced to character (and which are pasted together with no separator) or a single condition object. |
| `n` | The value of n for converting `sprintf`-like types. |
| `tidy` | A flag specifying whether capitalize the first character and add a missing period. |
| `.subclass` | This argument was renamed to `class` in rlang 0.4.2. It will be deprecated in the next major version. This is for consistency with our conventions for class constructors documented in `https://adv-r.hadley.nz/s3.html#s3-subclassing`. |

## Details

The user can set the subclass.

## Functions

- `err`: Error
- `wrn`: Warning
- `msg`: Message

## Examples

```
# err
try(err("there %r %n problem value%s", n = 2))

# wrn
wrn("there %r %n problem value%s", n = 2)

# msg
msg("there %r %n problem value%s", n = 2)
```

`expect_chk_error` *Expect Chk Error*

## Description

`expect_chk_error()` checks that code throws an error of class `"chk_error"` with a message that matches regexp. See below for more details.

## Usage

```
expect_chk_error(
  object,
  regexp = NULL,
  ...,
  info = NULL,
  label = NULL,
  class = NULL
)
```

## Arguments

| | |
|---|---|
| `object` | Object to test.<br>Supports limited unquoting to make it easier to generate readable failures within a function or for loop. See quasi_label for more details. |
| `regexp` | Regular expression to test against.<br>• A character vector giving a regular expression that must match the error message.<br>• If `NULL`, the default, asserts that there should be a error, but doesn't test for a specific value.<br>• If `NA`, asserts that there should be no errors. |
| `...` | Arguments passed on to `expect_match`<br>**all** Should all elements of actual value match `regexp` (TRUE), or does only one need to match (FALSE)<br>**perl** logical. Should Perl-compatible regexps be used?<br>**fixed** logical. If `TRUE`, `pattern` is a string to be matched as is. Overrides all conflicting arguments. |
| `info` | Extra information to be included in the message. This argument is soft-deprecated and should not be used in new code. Instead see alternatives in quasi_label. |
| `label` | Used to customise failure messages. For expert use only. |
| `class` | Must be NULL. |

## Value

If `regexp = NA`, the value of the first argument; otherwise the captured condition.

### Testing `message` vs `class`

When checking that code generates an error, it's important to check that the error is the one you expect. There are two ways to do this. The first way is the simplest: you just provide a `regexp` that match some fragment of the error message. This is easy, but fragile, because the test will fail if the error message changes (even if its the same error).

A more robust way is to test for the class of the error, if it has one. You can learn more about custom conditions at https://adv-r.hadley.nz/conditions.html#custom-conditions, but in short, errors are S3 classes and you can generate a custom class and check for it using `class` instead of `regexp`. Because this is a more reliable check, you `expect_error()` will warn if the error has a custom class but you are testing the message. Eliminate the warning by using `class` instead of `regexp`. Alternatively, if you think the warning is a false positive, use `class = "error"` to suppress it for any input.

If you are using `expect_error()` to check that an error message is formatted in such a way that it makes sense to a human, we now recommend using `verify_output()` instead.

### See Also

Other expectations: `comparison-expectations`, `equality-expectations`, `expect_length`, `expect_match`, `expect_message`, `expect_named`, `expect_null`, `expect_output`, `expect_silent`, `inheritance-expectations`, `logical-expectations`

### Examples

```
expect_chk_error(chk_true(FALSE))
try(expect_chk_error(chk_false(FALSE)))
```

---

## `message_chk` *Construct Tidyverse Style Message*

---

### Description

If `tidy = TRUE` constructs a tidyverse style message by

### Usage

```
message_chk(..., n = NULL, tidy = TRUE)
```

### Arguments

| | |
|---|---|
| `...` | Multiple objects that are converted to a string using `paste0(...,collapse = '')`. |
| `n` | The value of n for converting `sprintf`-like types. |
| `tidy` | A flag specifying whether capitalize the first character and add a missing period. |

### Details

- Capitalizing the first character if possible.
- Adding a trailing . if missing.

Also if `n != NULL` replaces the recognized `sprintf`-like types.

### Value

A string of the message.

### `sprintf`-like types

The following recognized `sprintf`-like types can be used in a message:

`n` The value of n.

`s` " if n == 1 otherwise 's'

`r` 'is' if n == 1 otherwise 'are'

`y` 'y' if n == 1 otherwise 'ie'

### Examples

```
message_chk("there %r %n", " problem director%y%s")
message_chk("there %r %n", " problem director%y%s", n = 1)
message_chk("There %r %n", " problem director%y%s.", n = 3)
```

---

## p *Concatenate Strings*

---

### Description

A wrapper on `base::paste()`.

### Usage

```
p(..., sep = " ", collapse = NULL)

p0(..., collapse = NULL)
```

### Arguments

| | |
|---|---|
| `...` | one or more R objects, to be converted to character vectors. |
| `sep` | a character string to separate the terms. Not `NA_character_`. |
| `collapse` | an optional character string to separate the results. Not `NA_character_`. |

### Value

A character vector.

### Functions

- `p0`: A wrapper on `base::paste0()`

### Examples

```
p("a", "b")
p(c("a", "b"), collapse = " ")
p0("a", "b")
p0(c("a", "b"), collapse = "")
```

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